| Subject code | Credits |
|--------------|---------|
| INF2027 | 4 |

Title

PROGRAMAVIMO TECHNOLOGIJOS

Title in English

PROGRAMMING TECHNOLOGIES

Subject goal and annotation

The course aims to introduce students to functional and object-orientated programming, using Python programming language.

During the course programming terminology is introduced; importance of programming is discussed; programming principles, syntax, rules and software design stages are explained; the documentation requirements are presented. Students learn how to manipulate different datasets (such as sequences, lists, and dictionaries), conditional sentences, cycles, functions, objects and their methods.

Acquired knowledge can be applied in practice when analyzing the tasks, writhing down corresponding algorithms in Python.

Prerequisites

Rudimentary computer and information technology skills.

Relationship between the learning outcomes of the Programme and learning outcomes of the subject

| Learning outcomes of the Programme | Learning outcomes of the subject | Criteria for measuring the achievement of learning outcomes |
|--|---|--|
| | To name the advantages of Python against other programming languages | Name advantages of Python against other programming languages |
| | To write software documentations | Write software documentations for Python programs |
| 3. Knowledge of basic and advanced computer science and its application. | To use digital types in mathematical operations of self-composed algorithms | Develop algorithms using digital types and manipulate it in mathematical operations |
| 7. Formalization and specification of real-world problems, and ability to describe them at an abstract | To use String, Tuple, Set, List, Dictionary types in the operations of self-composed algorithms. To choose which type fits solving problem the best | Develop algorithms using String, Tuple, Set, List, Dictionary types and manipulate them in different operations |
| level 10. Analysis, design and development of advanced Internet systems. | To recognize when conditional sentence is needed for the solving task and use it in self-composed algorithms | Recognize the necessity (and type) of conditional sentence for the solving task and use it in the developed algorithm |
| 12. Analysis, design and development of diverse software systems.13. Ability to analyse the | To recognize the most appropriate type of loop for the solving task and use it in self-composed algorithms | Recognize the necessity (and type) of loop for the solving task and use it in the developed algorithm |
| newest trends in Internet and multimedia systems (and general computer science and digital arts) and apply them in development | To split algorithm code into modules, functions, to pass and return values through the parameters. To recognize the necessity to use functions and modules for the solving task | Recognize the necessity and use modules and functions for the solving task |
| of novel systems. | To read/write/append text files with the help of Python programs | Develop algorithms that use different manipulation (reading/writing/appending) with files |
| | To name differences between function and object programming. To write simple algorithms using classes and methods. | Develop simple algorithms using object-oriented programming |

| To write simple algorithms using basic | Develop simple algorithms using |
|--|---------------------------------|
| elements of graphical user interface | 0 1 |
| (buttons, input fields, etc.). | interface |

Subject content

| | Lecture topics and contents | | | |
|-----|--|----|--|--|
| 1. | Introduction: advantages programming with python | 1 | | |
| 2. | Requirements for software documentations | 2 | | |
| 3. | Data types: digital types. Mathematical operations | | | |
| 4. | Data types: string type | 6 | | |
| 5. | Data types: tuples and sets | 6 | | |
| 6. | Data types: lists and dictionaries | | | |
| 7. | Conditional sentences | 6 | | |
| 8. | Loops | 6 | | |
| 9. | Functions and modules | 6 | | |
| 10. | Files | 5 | | |
| 11. | Basics of classes, methods and inheritance | 5 | | |
| 12. | Basics of graphical user interface | 5 | | |
| | Total | 60 | | |

Practical work contents

Two practical works. Programs in python have to be presented and documentations have to be prepared.

- 1. Task manipulating different data types.
- 2. Task using different advantages of function programming paradigm (conditional sentences, loops, functions and modules, files, etc.).

Evaluation of study results

Final written exam (50%), mid-term written exam (17%), and assessments of laboratory (practical) work (33%).

Distribution of subject study hours

| Lectures + laboratory work (practicum) | 60 |
|---|-----|
| Homework | 25 |
| Individual studies (preparation for the mid-term and final exams) | 19 |
| Total | 104 |

Recommended literature

| | | Interature | s and Publisher | Number of copies available | | |
|-------|----------------------|--|---|-----------------------------|---|-----------------------|
| No | Year of publicat ion | Authors and title | | in the Library of VMU | in specialized publication collections at VMU | in other libraries |
| | | | Main reading | | | |
| 1. | 2011 | The Python Tutorial. Release 3.2 | On the internet, http://docs.python.org/py3k/ tutorial/index.html | | | |
| 2. | 2010 | Non- Programmer's Tutorial for Python 3 | On the internet, WikiBooks | | | |
| 3. | 2010 | Python Programming | On the internet, WikiBooks | | | |
| Addit | Additional reading | | | | | |
| 1. | 2010 | Chris Meyers. Python for Fun | On the internet, OpenBook project | | | |

Subject prepared and coordinated by

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