

JUDITA KASPERIŪNIENĖ

Research area: Interdisciplinary educational innovations research

In her work, Judita is currently focusing on issues of educational innovations (EdTech), VR/AR applications in social settings, designing serious games, identity construction in mediated environments, and intersections of education, communication, and new technologies.

Main publications

Jaleniauskiene, E., & Kasperuniene, J. (2023). Infographics in higher education: A scoping review. *E-Learning and Digital Media*, 20(2), 191-206.

Kasperuniene, J. (2021). The Use of Artificial Intelligence in Social Research: Multidisciplinary Challenges. In: Costa, A.P., Reis, L.P., Moreira, A., Longo, L., Bryda, G. (eds) *Computer Supported Qualitative Research. Advances in Intelligent Systems and Computing*, vol 1345. Springer, Cham.

Mažeikienė, N., Kasperūnienė, J., & Tandzegolskienė, I. (2021). Framing nuclearity: online media discourses in Lithuania. *Media and Communication*, 9(2), 150-161.

Main projects

Didactic Technologies of Ignalina Nuclear Power Plant (INPP) Nuclear Educational Tourism Development (EDUATOM) GRANT_NUMBER: 01.2.2-LMT-K-718-01-0084, 2017-2022

Professional identity construction in social media (PROFESSIONAL-IDENTITY-LT), GRANT_NUMBER: Nr. 09.3.3-LMT-K-712-02-0079, 2017-2019